

2023-2024

Game Design & 3D Animation (ADE Digital Animation program) Coherent Sequence



Game Design & 3D Animation 1 (GDA100)

Prerequisite: None



Game Design & 3D Animation 2 (GDA200)

Prerequisite: Game Design & 3D Animation 1



Game Design & 3D Animation Internship (GDA500)

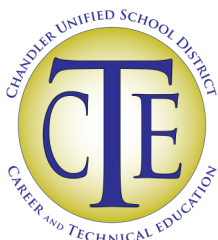
Prerequisite:

Game Design & 3D Animation 2, 12th grade and Instructor approval (see page 22)

Game Design & 3D Animation Goal: All students to earn two (2) credits in the Digital Animation Program

For more details and specific credit types earned in the Game Design program, see page 35 in the 2023-2024 CUSD Course Catalog for more details.

Per Arizona Board of Regents (ABOR) Policy 2-121 in-state university admissions permits CTE credit or Fine Arts Credits.



- Possible Industry Credential available for this program (subject to change):
- ACA—Multiplatform animation using Adobe Animate
 - ACA—Graphic Design & Illustration using Adobe Illustrator