

IN THE BAG

Put objects in a paper bag that represent characters, setting and events from the book.

Write the title and author on the outside of the bag.

items. A maximum of one picture may be used.

Include a handwritten or typed label with each item and justify how they go with the book.

PUZZLE

Create a puzzle that will include the title, author and a hand drawn picture that represents the story.

Project must be an original drawing from an event in the book (not the cover illustration(s) or an illustration(s) from the book).

Cut the drawing into a minimum of 6 pieces or maximum of 12 pieces. Put all pieces into a zip lock baggie.

Drawing must be in color and hand drawn by the student.

AWARD, PRIZE, OR TROPHY

Create an award, prize or trophy for the book. Name the award and display it on the project.

The project must be handmade, not computer generated.

Include a brief paragraph on an index card that justifies why the book won your award.

Must resemble a realistic version of a trophy, award, or prize given to a book.